**Conclusion for Kickstarter Dataset**

1. What are three conclusions we can make about Kickstarter campaigns given the provided data? First, we can conclude that the most successful campaign categories since 2009 was **theatre**. Among the sub category level, **plays** were the most successful, but also had the most failed campaigns. Lastly, May was the best month to start a campaign.
2. What are some of the limitations of this dataset? A limitation for this dataset can be the amount of time each campaign lasted. This can influence the level of success for campaigns. Also, cancelled campaigns are inconclusive which can skew the data.
3. What are some other possible tables/graphs that we could create? Finding the success rate of a campaign vs the category to see how well each category performed overall. Also, you can create a graph showing the comparison between the state and spotlight to see if a spotlight leads to a successful campaign. Lastly, you can compare the average spend vs the category to understand which industries people tend to donate more for.